

## 3 Graph Representations

### 3.1 4 Representations of Graphs

There are several ways to represent a (simple) graph. The efficiency of some graph algorithms depends on which representation is used to store the graph.

#### 3.1.1 Edge Lists

An edge list simply lists off the edges (i.e., pairs of vertices) in the graph.

#### 3.1.2 Adjacency Lists

For each vertex  $i$ , a list of vertices  $j$  such that there is an edge from  $i$  to  $j$ .

#### 3.1.3 Adjacency Matrix

An adjacency matrix  $A$  is a square matrix with a row (and column) for each vertex.

- $A_{ij} = 1$  if there is an edge from vertex  $i$  to vertex  $j$
- $A_{ij} = 0$  if there is **not** an edge from vertex  $i$  to vertex  $j$

#### 3.1.4 Incidence Matrix

An incidence matrix  $M$  has a row for each vertex and a column for each edge.

- $M_{ij} = 1$  if edge  $j$  is incident with vertex  $i$ .
- $M_{ij} = 0$  if edge  $j$  is **not** incident with vertex  $i$ .

### 3.2 Representation to Graphs

Draw graphs with the following representations.

1. adjacency list

vertex	adjacent vertices
1	2, 3, 5
2	1
3	1, 4, 5
4	3, 5
5	1, 3, 4

2. edge list:  $\{\{1, 2\}, \{2, 3\}, \{3, 4\}, \{4, 5\}, \{1, 3\}, \{2, 4\}, \{3, 5\}\}$ .

3. adjacency matrix:

```
0 1 1 1
1 0 1 1
1 1 0 0
1 1 0 0
```

4. adjacency matrix:

```
0 1 1 0
1 0 0 1
1 0 0 1
0 1 1 0
```

5. adjacency matrix

```
0 1 0 0 1 1
1 0 1 1 0 1
0 1 0 0 1 1
0 1 0 0 1 0
1 0 1 1 0 1
1 1 1 0 1 0
```

6. incidence matrix

```
1 1 0 0 0 0
0 0 1 1 0 1
0 0 0 0 1 1
1 0 1 0 0 0
0 1 0 1 1 0
```

7. incidence matrix

```
1 1 1 0 0 0 0 0
0 1 1 1 0 1 1 0
0 0 0 1 1 0 0 1
0 0 0 0 0 0 1 1
1 0 0 0 1 1 0 0
```

### Variations on the theme

8. Which of these representations can be used (perhaps with slight modification) with **directed graphs**? What adjustments do you need to make?
9. Which of these representations can be used (perhaps with slight modification) for graphs with **multi-edges**? What adjustments do you need to make?
10. Which of these representations can be used (perhaps with slight modification) for graphs with **self-loops**? What adjustments do you need to make?

### 3.3 Graph to representation

11. Use each representation to represent the following graphs or say why it isn't possible.

